

Drivin' Force



Drivin' Force is a great game for driving maniacs. Take part in twelve different competitions. Race throughout the day or night in any of six vehicles, including a Jet-Ski for the bonus levels. You can even choose which nationality you want to be. Pit your speed, skill and endurance against the elements and eight other competitors in a hard fought battle for position. Races take place on the most tortuous of tracks, on 5 varied terrains, which affect each of your vehicles in different ways. Drivin' Force runs in fifty frames per second, the same speed as the fastest arcade machines. So, throw caution to the wind, put your pedal to the metal and drive for all you're worth to reach your goal.

TENSTAR GAMES

DRIVIN' FORCE
By Digital Magic

For the
3
Atari ST

Drivin' Force



TENSTAR
FOR THE
ATARI ST **3**

Digital Magic Software

DRIVIN' FORCE

INTRODUCTION

Drivin' Force is a great game for driving maniacs. Take part in twelve different competitions. Race throughout the day or night in any of six vehicles, including a Jet-Ski, for the bonus levels. You can even choose what country you want to drive in. At your speed, skill and endurance, against the elements and eight other competitors, in a hard fought battle for position. Races take place on the most convoluted of tracks, on 5 varied terrains, affecting each of your vehicles in different ways. Drivin' Force runs in fifty frames per second, the same speed as the fastest arcade machines. So drive, caution to the wind, put your pedal to the metal and drive for all you're worth to reach your goal.

LOADING

- Set up your Atari ST in the usual way. Refer to your Owner's Manual if required.
- Switch on your monitor or TV then your ST. Place the program disk in the drive. After a brief period the game will begin to load.

PROBLEMS

If you experience any problems with this software, please carry out the following procedures:

- Make sure you are following the loading instructions correctly.
- Some programs require external drives or memory upgrades to be removed. Please switch off your ST from the mains and disconnect any external drives or upgrades and try re-loading.
- If problems persist, please try another piece of software that you know to load and work. If this software still loads and runs, then return the faulty software to your dealer, stating the exact problem(s) encountered.

NOTE: We suggest that you ensure the disks are well protected. Refer to your Owner's Manual, if required.

This product requires your computer to be connected to a television or colour monitor. It will not work on the Atari high resolution mode monitor.

CONTROLS

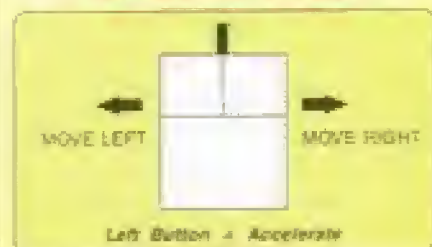
Your first choice, is the control method to use during the game—joystick or mouse. Use the mouse to make your selection; click on one of the arrows

next to the mouse illustration in the top right hand corner of the screen until the desired control method is shown in the window. Then click on the window.

JOYSTICK CONTROLS



MOUSE CONTROLS



CHOICE SCREEN



CHOICE OF GAME

COUNTRY: Click on the arrows to change country/river, as you did to select mouse or joystick controls.

COMPETITION: There are four types of competition that you can enter. To choose, simply click on the name of the competition required. The green light next to your choice will now light up.

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KNOCKOUT: You race the first level of each vehicle and then proceed onto the 2nd level, then the 3rd, 4th, and finally the 5th. You get knocked out if you finish in 4th or 5th place.

LEAGUE: By choosing league, you race on every track at random and are awarded points for your position at the end of each race.

1st place = 9 points	5th place = 3 points
2nd place = 7 points	6th place = 2 points
3rd place = 5 points	7th place = 1 point
4th place = 4 points	8th place = 0 points

These points are added to the league table which is displayed after each race.

MINI KNOCKOUT: In this competition you have to choose which vehicle you want to race in. You then go on to race on that vehicle's race track in order of difficulty. As with the main knockout competition you must finish in one of the first three places to qualify for the next round. If you come first in all of the races, you will be awarded a bonus race. But you won't get a chance to practice it!

MINI LEAGUE: In this option, you also choose which vehicle to race in. Then you go on to race all of that vehicle's tracks in a random order. As with the main league, you are awarded points for your position. The points system is the same as the main league and, if you come first in the league, you are awarded bonus points.

DEMO: This option demonstrates the game. Press Esc to exit the 'DEMO' mode.

SOUND

You can choose either music or sound effects.

MUSIC: By clicking on music more than once when the choice screen is displayed, a number will appear beside it. This number corresponds to the piece of music played in the game. If you keep on clicking, the number will rise to six. When there is no number appearing, the music will change with the course that is raced.

SOUND EFFECTS: By clicking on sound effects, the sound effects will change throughout the race.

CHANGE DRIVERS

If you select YES, all of the opponent's attributes change. If NO is selected, you can race against the opponents you had the last time. You can only change drivers at the start of a competition.

EXIT

If you click here, you will return to choosing the CONTROL METHOD. Press Esc to exit the game entirely.

PRACTICE

If this option is selected before 'RACE', you are given one practice lap before racing.

THE RACE

- Clicking here sets you on the starting grid—ready to race!
- If you click on RACE without setting any options, they will default as follows:

CONTROL	Mouse
COMPETITION	Knockout
COUNTRY	UK (male)
SOUND	Music (cycle)

You will also not get a practice lap. If you want a practice lap, click on 'PRACTICE' before 'RACE'.

RACING TIPS

Wouldn't it be nice to be able to put your foot to the floor and peel off into the distance? Well, I'm afraid you might find it a bit difficult to hold onto the left hand if you're that fast, especially when you're driving on snow and ice!

Driving into the back of other vehicles isn't going to help much either. If you do come off the road you'll find that you'll slow down (not the best thing to do in a race), unless you're on a hill, in which case you'll find yourself tumbling to the ground. As you've probably guessed, this will waste even more precious seconds.

When you hit a roadside object, instead of blowing up into a million sparkling pieces and then miraculously reappearing, you'll simply bounce back from it going backwards in a race isn't advisable either, so it's probably worth avoiding these sort of collisions too! By the way, driving on the inside of a corner will give you a speed advantage, so that is worth trying.

Finally, Good Luck!!!